Diploma Thesis

USER EVALUATION OF INTERACTIVE COVID-19 DASHBOARDS

The objective is to conduct user evaluation of COVID-19 dashboards containing geospatial information. It consists of a formative study to identify problematic user interaction aspects in existing dashboards and it is enhanced by comparing two self-developed ones. The nature of this study requires the usage of mixed research methods, combining eye-tracking technologies and Q+I. The results help reveal how the users interact with the dashboards and their functionalities and if the displayed information is correctly transferred.



EXPERIMENT

User testing on existing dashboards to obtain insights on user-friendly functionalities and make recommendations for design improvement

Methods

Experiment

- Procedure: solve 12 tasks
- O Stimuli: 4 existing dashboards
- Number of participants: 19
- O Apparatus&Software: SMI RED 250&SMI BeGaze

Analysis

- Qualitative: questionnaire and interview
- Quantitative: correctness, trial duration and AOIs





Results

- Choropleth List of regions map Interactive Select a elements
- date option Search Light aesthetics option Big title Small credits
- Dot/grad. O Click and symbols pop-ups Static Time-slider/ elements graph hover
- Non-visible Dark aesthetics Small title Block of

Objective DASHBOARDS

Create stimuli according to Experiment I, by developing two dashboard interfaces within an SDI

Methods



- OCOVID-19 daily cases
- O Population to calculate the incidence rate
- O Geometries of adm. levels

Implementation



Interface Join data, design of functionalities and publication

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Objective

EXPERIMENT II

User testing on self-developed dashboards, comparing their functionalities, to elaborate final recommendations, considering Experiment I

Methods

Experiment

- Procedure: solve 10 tasks + 1 minute free viewing
- Stimuli: 2 self-developed dashboards
- Number of participants: 20
- Apparatus&Software:

SMI RED 250&SMI BeGaze

Analysis

- Qualitative: questionnaire and interview
- Quantitative: correctness, trial duration and AOIs + entry time to first fixation to the AOIs

Results

Insights

- Numeric metrics placed on the top
- O Drop-down/typing date selector
- Tabs near to the element they refer to
- Follow cartographic rules



Results

Light Version







Dark Version

Conclusions

Together with dashboard development tools, this work involves the familiarisation with analysis methods in cognitive cartography, both quantitative and qualitative, focusing on eye-tracking and all the technologies related. Besides this, the main aim is achieved by obtaining insights on dashboard user interaction and recommendations are elaborated considering which functionalities they should contain, their appearancce and placement in the layout, and their role in communicating and transferring the information properly, in order to improve dashboard interface design.

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