Diploma Thesis 2022

# IMPROVING SEN2CUBE.AT WEB APPLICATION VISUALIZATION CAPABILITIES

## Introduction

The purpose of the thesis is to improve the visualization capabilities of Sen2Cube.at web application for visualizing images considering advanced cartographic methods and a User-Centered approach. The research begins by understanding the current condition of Sen2Cube.at system through user evaluation, internal discussion, and SWOT analysis. Then, formulating Sen2Cube.at visualization capabilities thresholds concept and transforms it into practical guidelines and image map models. The last part of this thesis focuses on developing User-Centered geovisualization tools that are needed by the current users, particularly in terms of **inferring the semantic enrichment image maps**. This thesis brings concepts of how to improve web-based visualization tools, particularly in big EO data analysis web application, by applying modern cartography principles. The future work might continue to the next stage, such as interaction & usability studies, implementation and debugging. Besides the above results, this study is also proof that modern cartography methods are still relevant to be applied to web map applications by incorporating with UI/UX study. So, the user experience could be levitated.





**UI** prototype

wireframe and

# **Results**

User-Centered design paralleled with the **modern cartography method** is the main scope of this study, then use Sen2Cube.at web application as the object of study concerning the rising number of active users. The study begins with inspecting Sen2Cube.at system thoroughly from the stakeholder and the users side. **User evaluation** is conducted in two session: questionnaire and in-depth interview. Several concerns have emerged. One particular concern is **the visualization of inference model image map**.



2) The assessments that were conducted in this study focused on how to improve concerned matter from a cartography point of view, by **understanding the user's need**. In summary, there are two visualization interactions that potentially to be added: symbology & legend modification, and add/remove map elements. Then, resulting in **concept of visualization capabilities thresholds**, thus transformed into **practical guidelines and examples of image map models**.







#### PARIS LODRON UNIVERSITÄT SALZBURG

Co-funded by the Erasmus+ Programme of the European Union



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### Appendix to diploma thesis no. 13

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